CSC-17B — C++ PROGRAMMING: ADVANCED OBJECTS

About This Course

Transfer: UC, CSU

3.00 units

Prerequisite: None., Advisory: CIS/CSC-17A.

Description: This is an advanced C++ programming course for students familiar with object-oriented programming that implements basic graphical user interfaces. An emphasis will be placed on advanced concepts associated with complex business and gaming applications that utilize exception handling, multithreading, multimedia, and database connectivity. 54 hours lecture and 18 hours laboratory. (TBA option) (Same as CIS-17B) (Letter Grade, or Pass/No Pass option)